

# Introduction to whitepaper on “Mapping method of QoS requirements to TSpec for bursty traffic shaping”

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Name	Company	email
Hasegawa, Akio	Advanced Telecommunications Research Institute International (ATR)	ahase@atr.jp
Itaya, Satoko	National Institute of Information and Communications Technology (NICT)	itaya@nict.go.jp
Kojima, Fumihide	National Institute of Information and Communications Technology (NICT)	f-kojima@nict.go.jp
Koto, Hajime	National Institute of Information and Communications Technology (NICT)	h-koto@nict.go.jp
Maruhashi, Kenichi	NEC Corporation	maruhashi@nec.com
Nakano, Hiroki	NETREQS Co., Ltd	nakano@netreqs.co.jp
Ohnishi, Ayano	Advanced Telecommunications Research Institute International (ATR)	ayano@atr.jp
Ohue, Hiroshi	Panasonic Corporation	ohue.hiroshi@jp.panasonic.com
Onishi, Takeo	NEC Corporation	t-onishi@nec.com
Osuga, Toru	National Institute of Information and Communications Technology (NICT)	osuga@nict.go.jp
Sato, Shinichi	Fujitsu Limited	sato_shinichi@fujitsu.com
Zein, Nader	NEC Europe Ltd.(NLE GmbH)	Nader.Zein@emea.nec.com

# Abstract

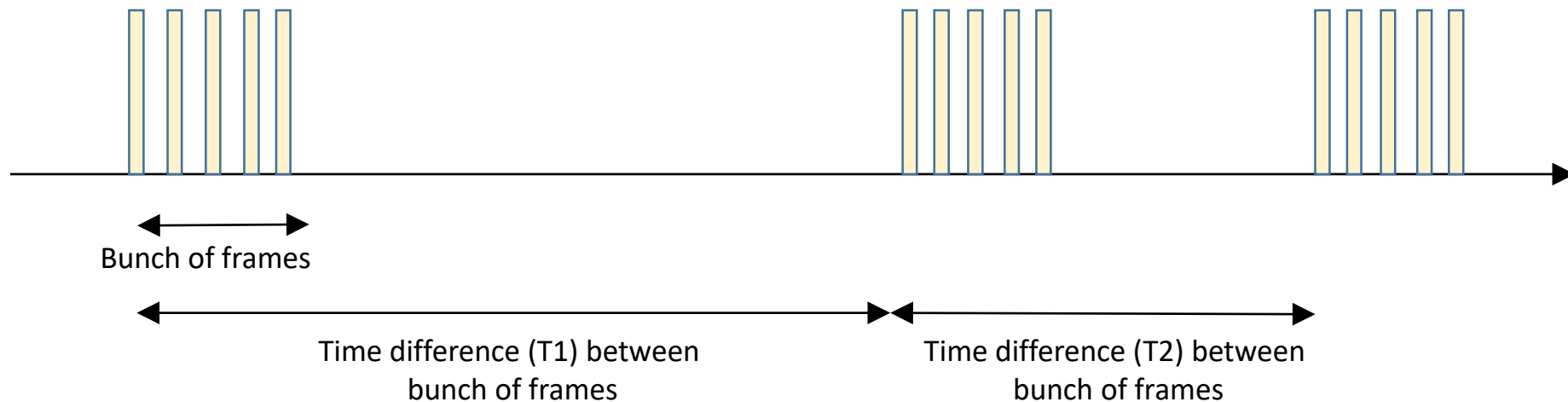
- The paper clarifies how to set Traffic Specification (TSpec) for bursty traffic that has a delivery time tolerance.
- In the case of bursty traffic, measured throughput changes depending on observation interval, and therefore TSpec parameters is difficult to be determined. Inappropriate TSpec setting causes over-provisioning of the bandwidth or makes it unable to satisfy the requirement of the delivery time tolerance.
- To address this issue, Tspec mapping method for bursty traffic must be carefully chosen in order to reduce over-provisioning while satisfying the requirement for the delivery time tolerance at same time.
- Credit-Based Shaper (CBS) and Asynchronous Traffic Shaping (ATS) are considered for busty traffic shaping method.

Details are shown in:

<http://www.ieee802.org/1/files/public/docs2020/new-Maruhashi-Zein-Mapping-method-of-QoS-requirements-to-TSpec-for-bursty-traffic-shaping-0320-v00.pdf>

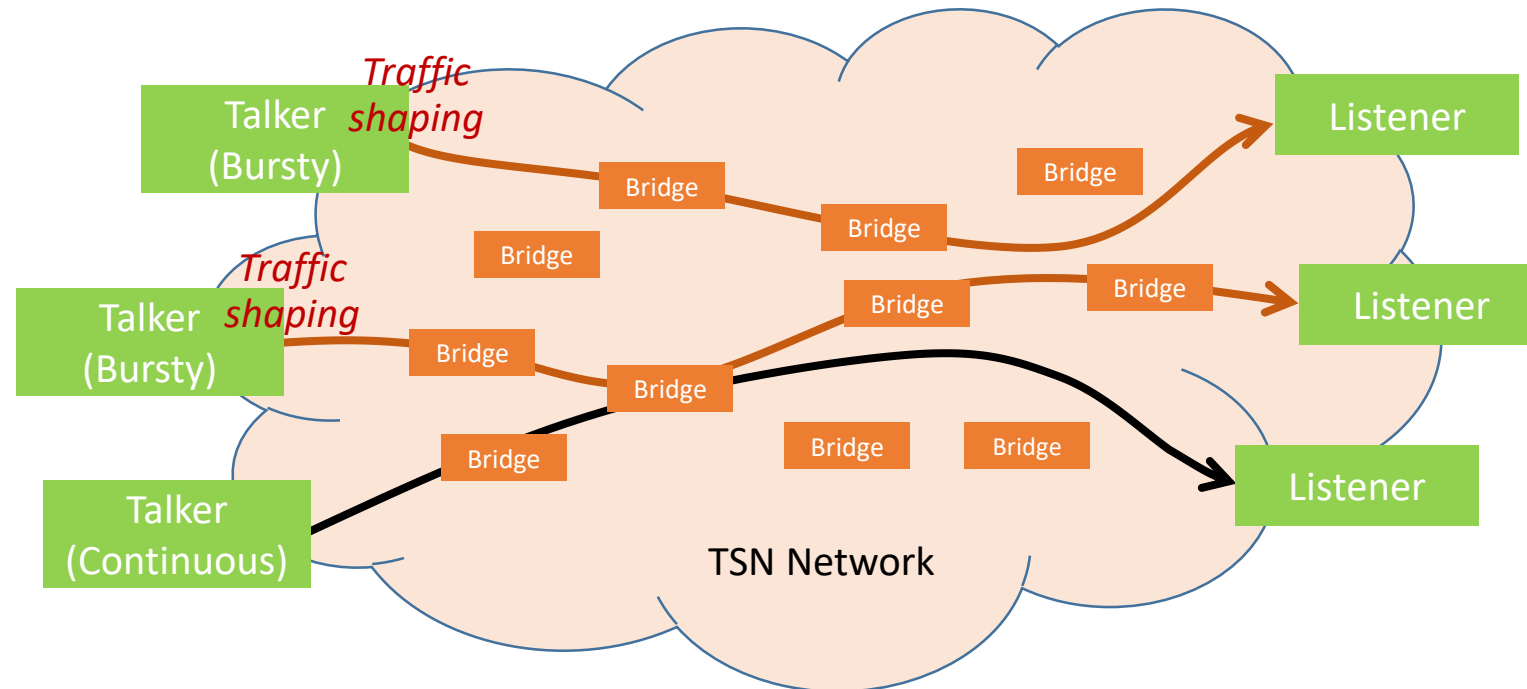
# Example of bursty traffic pattern

- A group of frames so-called “bunch of frames” are transmitted intermittently, not continuously.
- The bunch of frames occurs sporadically, not periodically. ( $T1 \neq T2$ )
- Each bunch of frames has delivery time tolerance.



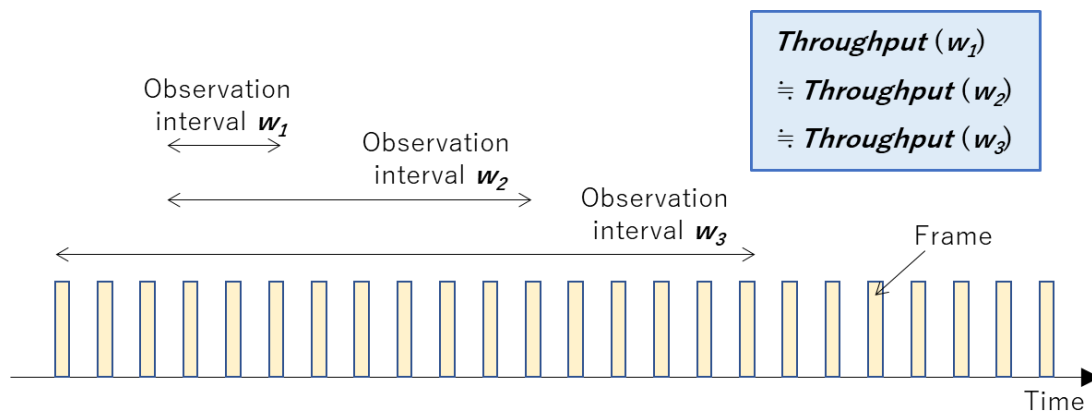
# Network structure under consideration

- The network comprises Talkers, Listeners, and bridges which connect directly or indirectly to each other.
- Each traffic is generated at a Talker, and is sent to the Listener via bridges on the route.

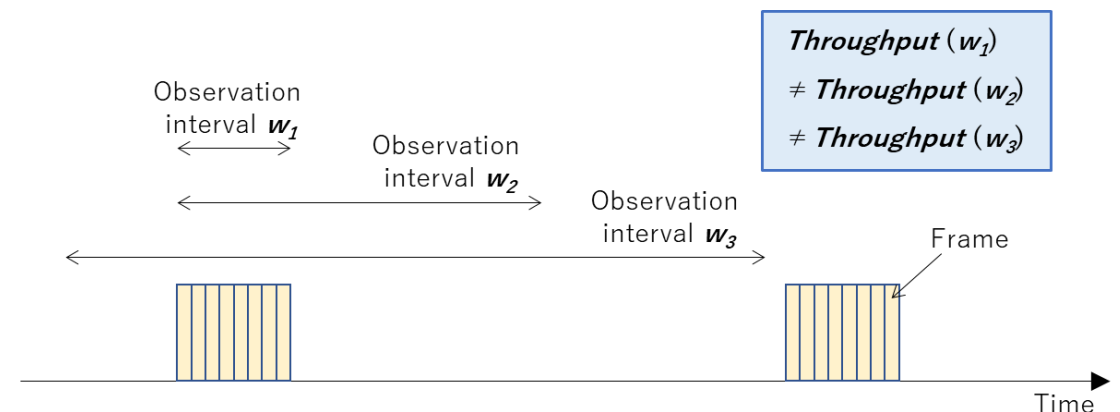


# Problem statement - measured throughput for bursty traffic

- Continuous traffic: throughput is independent of observation interval.
- Bursty traffic: throughput changes significantly depending on observation interval.
  - > Appropriate TSpec parameters must be defined for bursty traffic.



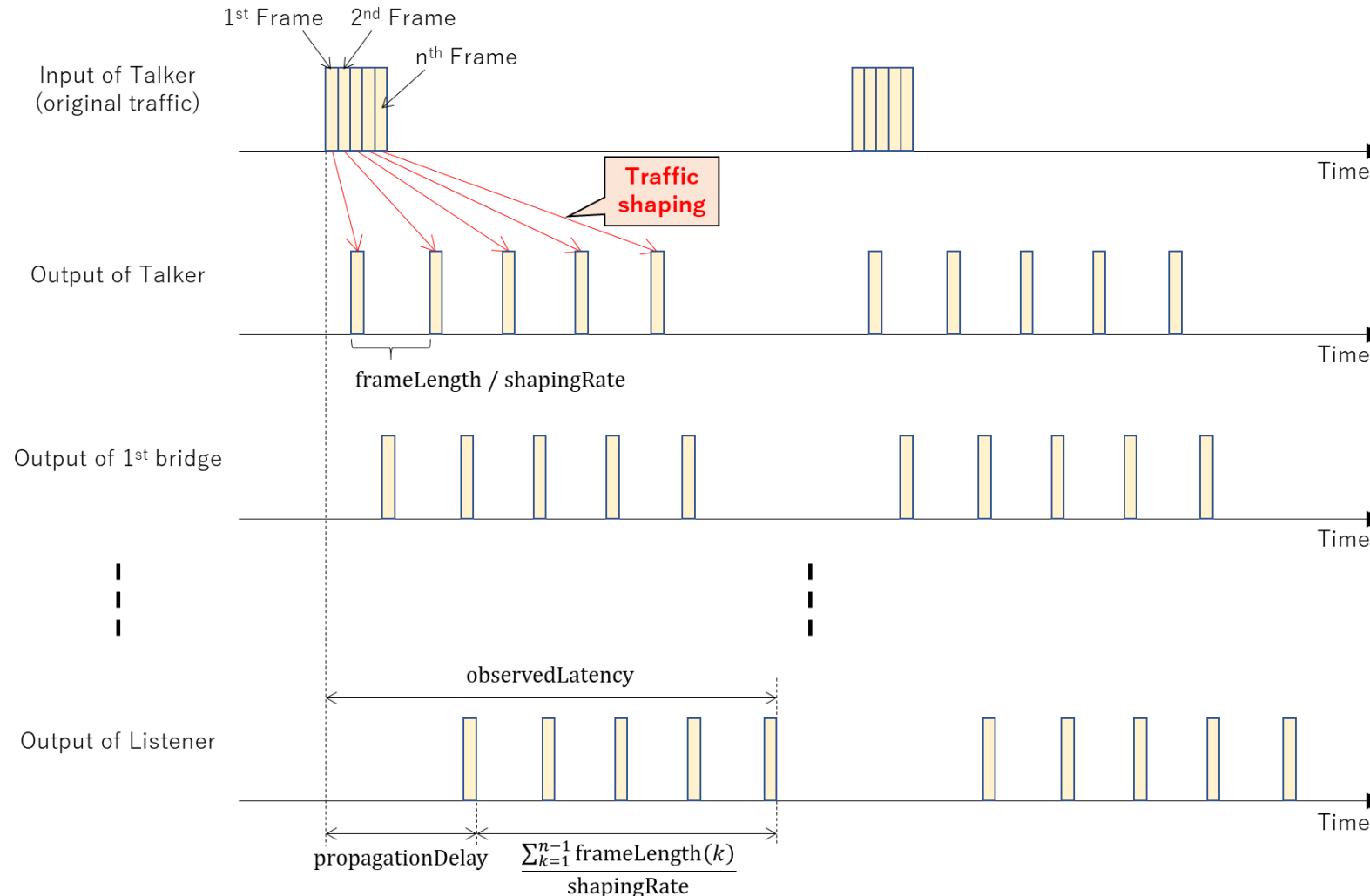
**(a) Throughput measurement for continuous traffic**



**(b) Throughput measurement for bursty traffic**

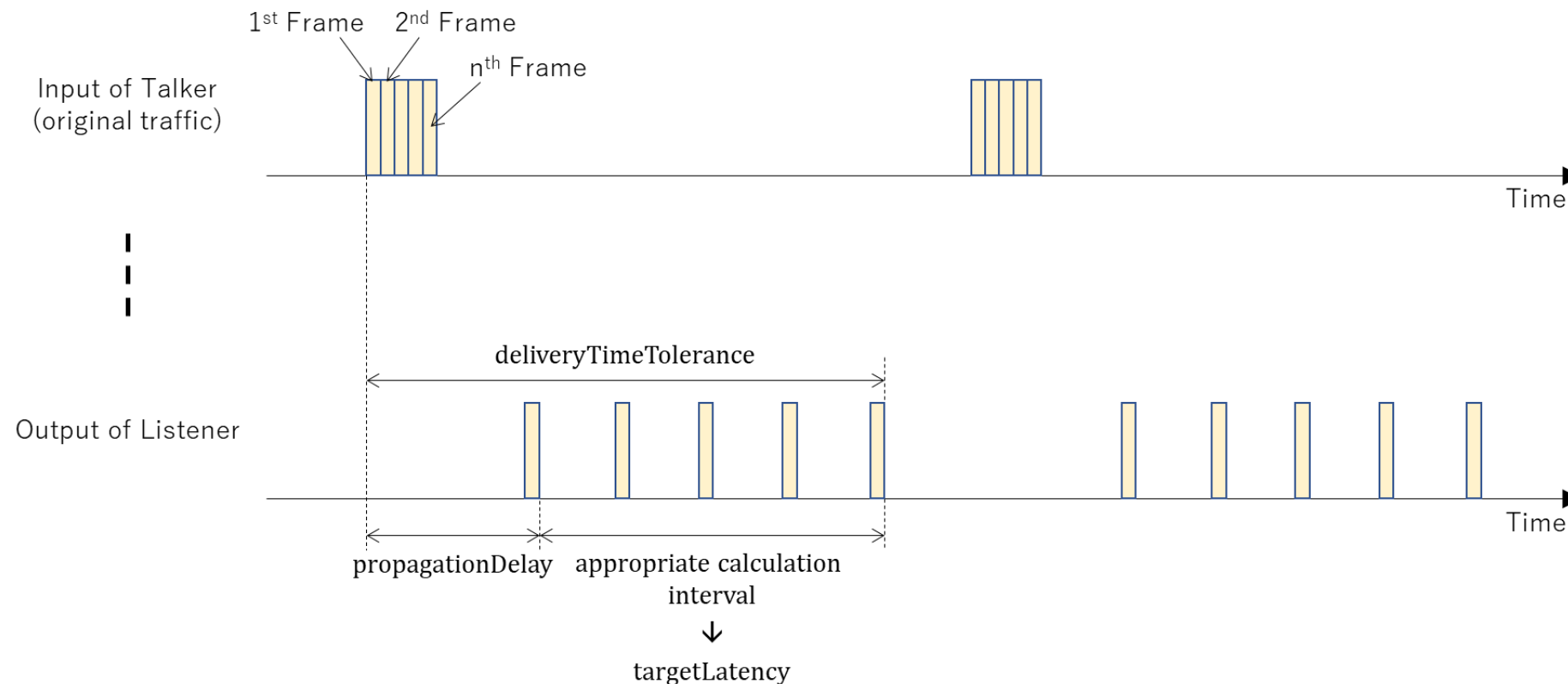
# Frame propagation from Talker to Listener (general case)

- Bursty traffic is shaped by the Talker. The interval in which the Talker sends each frame becomes “frame length” divided by “shaping rate”.



# Frame propagation from Talker to Listener (appropriate case)

- In order to minimize over-provisioning and to ensure requirement for Delivery Time Tolerance, the bursty traffic should be shaped until the observed latency becomes within the required Delivery Time Tolerance.



# Suggested TSpec mapping method for bursty traffic

- Since the mapping of application requirements to TSpec and TSpec Type 2 is undefined in the current IEEE Std. 802.1Q.
- Description on how to set (i.e. map) TSpec parameters for bursty traffic needs to be added in the standard in order to transport/process bursty traffic correctly.

## TSpec for CBS

$$\text{MaxFrameSize} = \min \left( \text{floor} \left( \frac{\text{dataSize}}{\text{targetLatency}} \times \text{classMeasurementInterval} \right), \text{Maximum SDU Size} \right) \quad (5)$$

$$\text{MaxIntervalFrames} = \text{ceil} \left( \frac{1}{\text{MaxFrameSize}} \times \frac{\text{dataSize}}{\text{targetLatency}} \times \text{classMeasurementInterval} \right) \quad (6)$$

## TSpec Type 2 for ATS (P802.1Qcr)

$$\text{CommittedInformationRate} = \frac{\text{dataSize}}{\text{targetLatency}} \quad (7)$$