# Model issues identified during Rosemount / Pittsburgh meetings

-To be discussed-

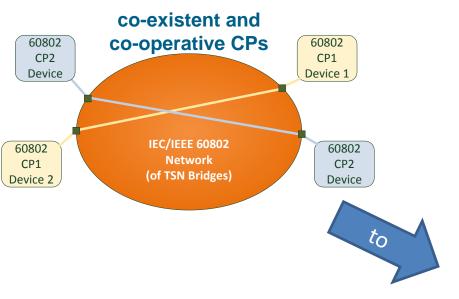
Prepared by Günter Steindl (Siemens AG)

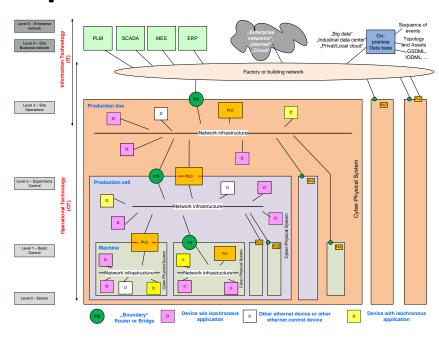
### Basic scope

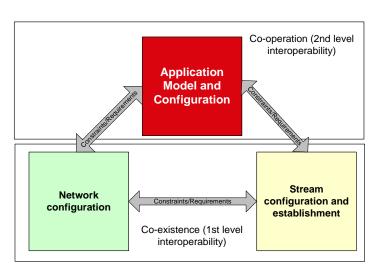
The TSN cloud shown at the initial presentation in Frankfurt is replaced by

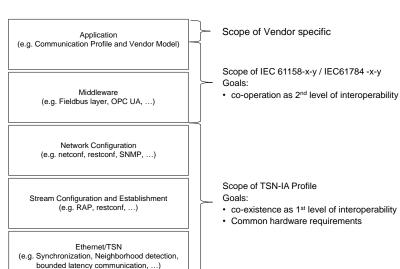
- 1.) Hierarchical Industrial Automation structure and
- 2.) Dependencies triangle

#### Basic scope

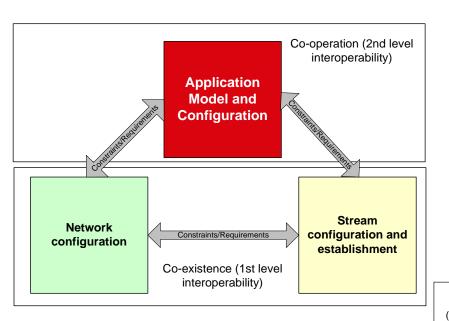








#### Zoom in



Application
(e.g. Communication Profile and Vendor Model)

Scope of Vendor specific

Middleware (e.g. Fieldbus layer, OPC UA, ...)

co-operation as 2<sup>nd</sup> level of interoperability

Scope of IEC 61158-x-y / IEC61784 -x-y

Network Configuration (e.g. netconf, restconf, SNMP, ...)

Stream Configuration and Establishment (e.g. RAP, restconf, ...)

Ethernet/TSN
(e.g. Synchronization, Neighborhood detection, bounded latency communication, ...)

Scope of TSN-IA Profile Goals:

Goals:

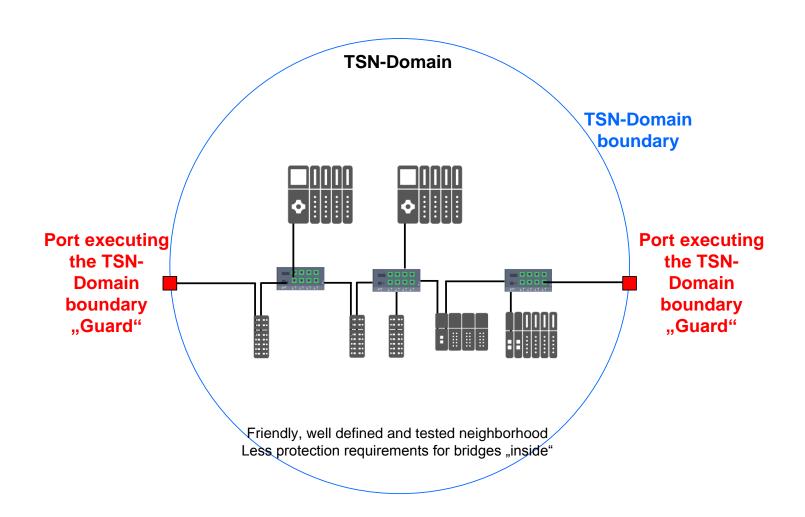
- co-existence as 1<sup>st</sup> level of interoperability
- Common hardware requirements

### Prinzipal design pattern

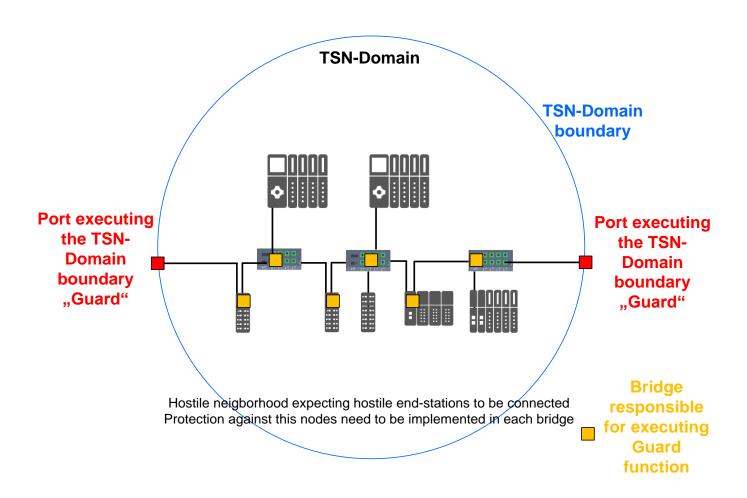
Two principle design pattern seems to exist:

- 1.) "Friendly, guarded neigborhood" Well defined TSN-Domain. All nodes in this domain are known during the design time. Traffic patter are known, too.
- 2.) "hostile neigborhood" Classical network design pattern. Bridges need to ensure expected/defined patterns due to unknown or even hostile endstation behavior.

### Friendly, guarded neighborhood



### Hostile neigborhood



#### Derived design pattern

#### Assumption:

A "Friendly, guarded neigborhood" allows the use of simpler shapers/setups to achieve the customer goals.

#### **Example:**

Within a TSN-Domain supporting Gigabit links, the use of strict priority together with pre-emption may fit for many customer application including both, isochronuos cyclic real-time and cyclic real-time traffic.

## Thank you

Questions?