

# What should AVB do about Energy Efficient Ethernet?

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# Quick Overview of EEE

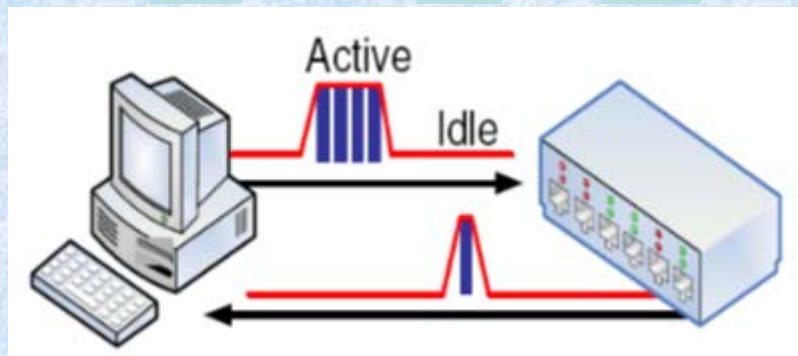
- The following six slides are from Mike Bennet, chair of the EEE task group and are used by permission.
- Contact [mjbennet@lbl.gov](mailto:mjbennet@lbl.gov)

# What is Energy Efficient Ethernet (EEE)?

- **Also known as IEEE 802.3az**
- **EEE is a method to facilitate transition to and from Low Power Idle (LPI) mode in response to changes in traffic levels**
  - **In the process of being specified for these copper PHYs**
    - **10GBASE-TX (Full Duplex)**
    - **1000BASE-T (Full Duplex)**
    - **10GBASE-T**
    - **10GBASE-KR**
    - **10GBASE-KX4**
    - **1000BASE-KX**
  - **Many links have very low utilization most of the time**

# What is Low Power Idle (LPI)?

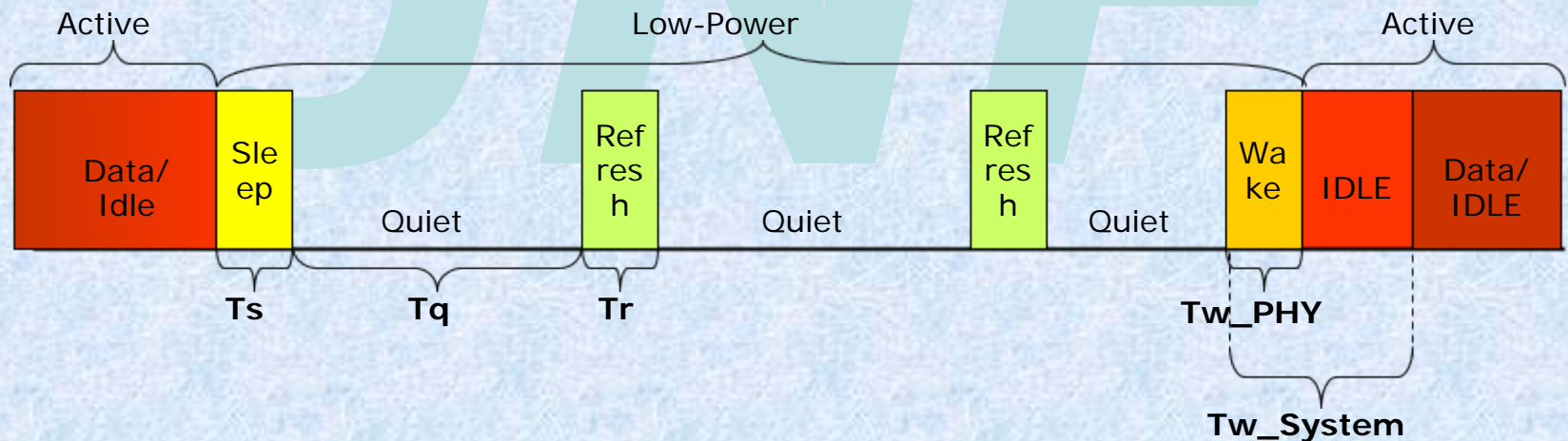
- **LPI is the state of having non-essential PHY circuits turned off when there is no data to send**
- **Concept: Transmit data as fast as possible, return to Low-Power Idle**
- **Energy use scales with bandwidth utilization**



# What is Low Power Idle?

- **A closer look**

Term	Description
Sleep Time ( $T_s$ )	Duration PHY sends Sleep symbols before going Quiet.
Quiet Duration ( $T_q$ )	Duration PHY remains Quiet before it must wake for Refresh period.
Refresh Duration ( $T_r$ )	Duration PHY sends Refresh symbols for timing recovery and coefficient synchronization.
PHY Wake Time ( $T_w\_PHY$ )	Duration PHY takes to resume to Active state after decision to Wake.
System Wake Time ( $T_w\_System$ )	Wait period where no data is transmitted to give the receiving system time to wake up.



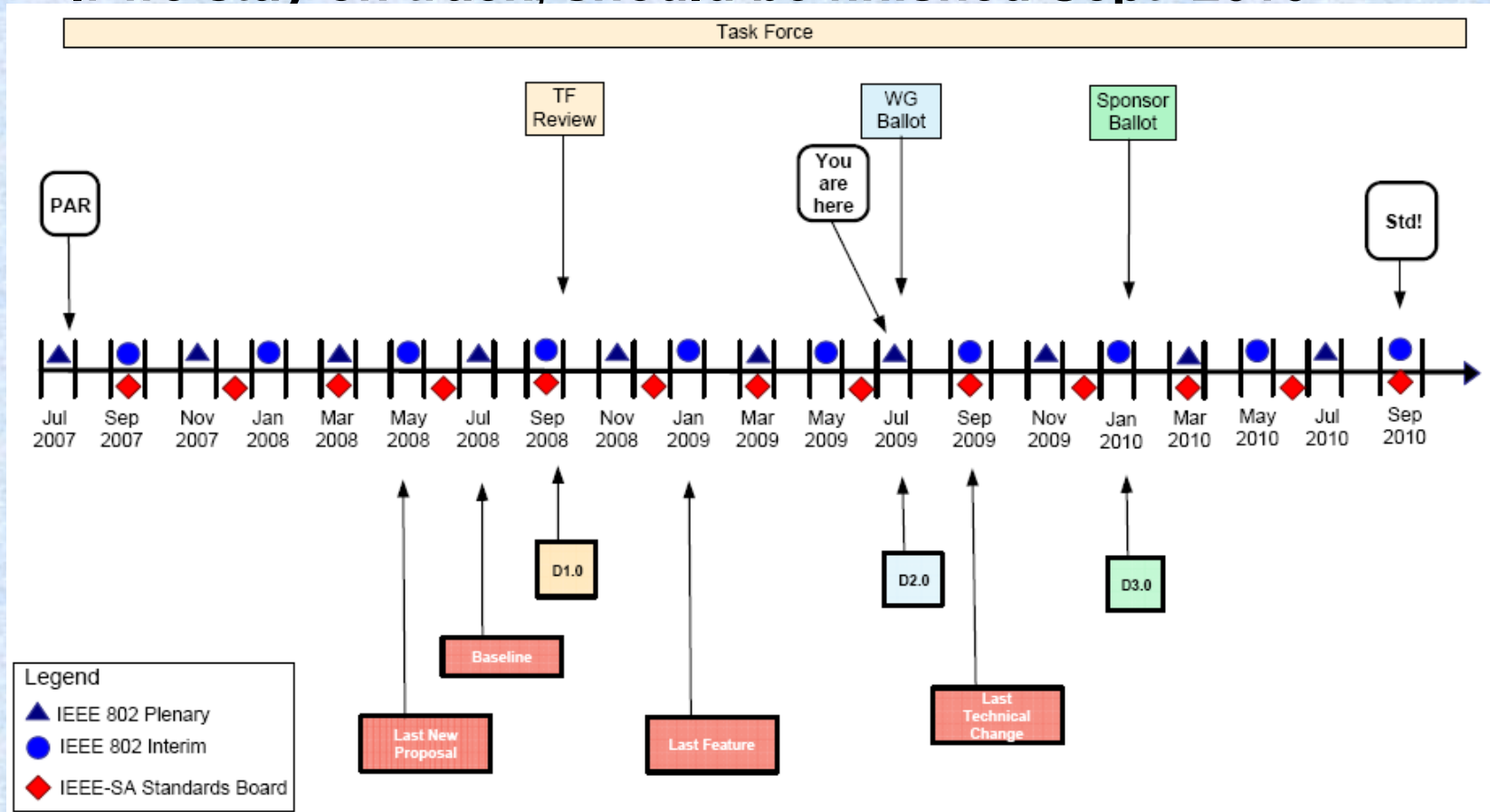


# Optimizing Energy Efficiency

- **Energy Efficiency can be optimized by using link-partner communications after the link is established**
  - Use Link Layer Discovery Protocol (LLDP) to change wake times.
  - The longer the wake time, the longer the delay till frames can pass, i.e. latency increases
  - Trade-off between energy savings and latency
- **There are opportunities to save energy in the system in addition to PHY energy savings**

# State of the standard

- Hoping to go to 802.3 Working Group Ballot at the end of the week
- If we stay on track, should be finished Sept. 2010



# Final thoughts ...

- **The 802.3az Task Force estimated 75% of PHY power savings possible using Low Power Idle**
  - **Assuming 100% adoption in the US alone that translates to roughly \$300M to \$470M per year in savings**
    - **Does not include cooling or additional system power savings**
- **Energy Star is planning to reference IEEE 802.3az**
  - **As soon as it is reasonable to do so**
- **More work to do?**
  - **Energy Efficient Ethernet is not specified for optical PHYs and some copper PHYs**
  - **Should there be a higher layer power management specification?**



# What does AVB need to do?

- EEE expects 802.1 to define the LPI client
  - When to assert / deassert LPI
- EEE expects 802.1 to define the LLDP negotiation of additional wait time using their TLV
  - More of device can be in low power with longer wait time
- We need to describe when transmission selection is done in relation to LPI
  - Avoid committing to a best effort frame while waiting for LPI to be exited.
- 802.1BA appears to be the proper place to address these issues

# Transmission Selection

- PLS\_CARRIER.indication(CARRIER\_ON) indicates transmitter is not ready (during LPI and for  $T_{w\_sys}$  after deasserting LPI)
- Transmission Selection algorithm must not select a frame for transmit while CARRIER\_ON is indicated.
  - Avoids adding  $T_{w\_sys}$  to transmit time of a selected frame before a higher priority frame can be transmitted.
  - Still must determine if one or more frames are ready for transmission as an input to LPI Client (described later).

# LLDP Negotiation

- Probably shouldn't fully specify this as there are too many implementation choices. Should just define constraints:
  - If idle\_slope(s) for port are non-zero then value of transmit  $T_{w\_sys}$  must be less than transmission time of maximum length frame at Fast Ethernet speed. Could specify lower limits at higher speeds, but probably don't need to do so.
  - If idle\_slope(s) for port are zero then no restriction imposed by AVB
  - When idle\_slope(s) go(es) from zero to non-zero and  $T_{w\_sys}$  does not already meet the above constraint then must renegotiate before asserting LPI.

# LPI Client

- Uses LP\_IDLE.request and LP\_IDLE.indication service primitives.
- LP\_IDLE.request used in transmit direction, parameter is either ASSERT or DEASSERT
- LP\_IDLE.indication used in receive direction, parameter is either ASSERT or DEASSERT indicating the state of LPI received from link partner

# LPI Client – Receive Direction

- When LP\_IDLE.indication(ASSERT) is received:
  - Depending on negotiated value of Tw\_sys, additional components may be powered down and/or upper layers may be passed the indication so that they may power down components
- When LP\_IDLE.indication(DEASSERT) is received:
  - Any powered down components should be powered up and/or upper layers may be passed the indication so that they may power up components

# LPI Client – Transmit Direction

- Each 802.1BA profile needs to specify when to use LP\_IDLE.request(ASSERT) and LP\_IDLE.request(DEASSERT)
- For Residential profile, propose:
  - ASSERT when transmission selection finds no frame ready to transmit
  - DEASSERT when transmission selection finds at least one frame ready to transmit

# References

- [8023az-D1-5.pdf](#)
  - On 802.3 EEE website, get password from 802.3 chair
- [Ethernet AVB Technology Assessment Report](#)
  - This document was generated for Lawrence Berkeley National Laboratory and is posted to the 802.1 website with permission: [avb-fuller-ethernet-technology-assessment-0709-v01.pdf](#)

# Backup Slides

*JNF*



# Important Timing Parameters

Table 78–4—Summary of the Low Power Idle timing parameters for supported PHYs

PHY Type	$T_{w\_sys\_tx}$ (min), in usec	$T_{w\_phy}$ (min), in usec	$T_{phy\_shrink\_tx}$ (max), in usec	$T_{phy\_shrink\_rx}$ (max), in usec	$T_{w\_sys\_rx}$ (min), in usec
100BASE-TX	30	20.5	5	15	10
1000BASE-T, Case-1	16.5	16.5	5.0	2.5	1.76
1000BASE-T, Case-2	16.5	16.5	12.24	9.74	1.76
1000BASE-KX	13.26	11.25	0.5	11.0	1.76
10GBASE-T, Case-1	7.36	7.36	4.48	0	2.88
10GBASE-T, Case-2	4.48	4.48	1.6	0	2.88
10GBASE-KX4	12.38	9.25	0.5	9.0	2.88
10GBASE-KR, Case-1	15.38	12.25	0.5	12.0	2.88
10GBASE-KR, Case-2	17.38	14.25	0.5	14.0	2.88