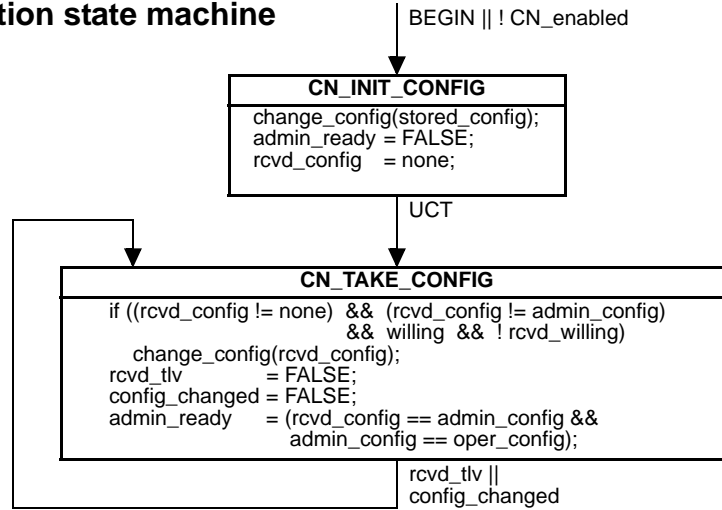
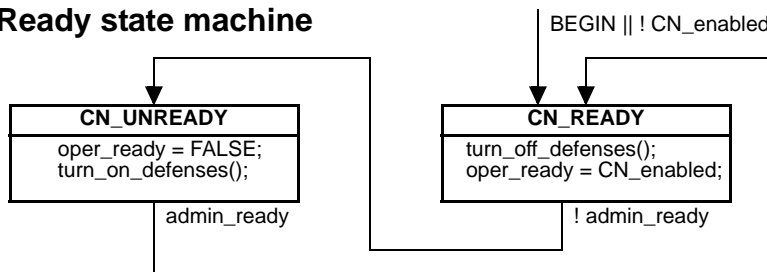


## Per-port per-priority state machines for LLDP TLVs for CN

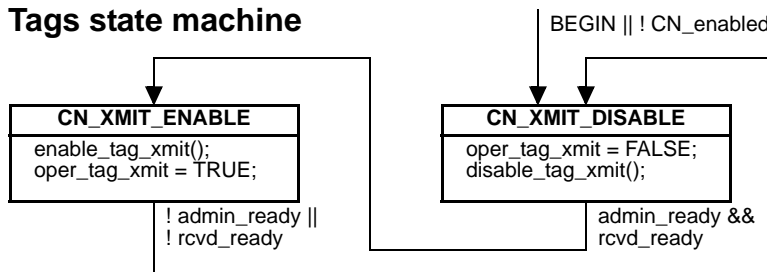
### Configuration state machine



### Receive Ready state machine



### Transmit Tags state machine



## Notes:

- 1) UCT = UnConditional Transfer (fall through).
- 2) BEGIN is the usual initialization signal. It is asserted when the port is not operational.
- 3) There is one set of state machines per port per CN Priority.
- 4) The Configuration state machine runs whenever the CN TLV is received on the port or the local configuration changes. It can update the local configuration based on CN TLVs received. It compares the received configuration to the local configuration, and sets the output, admin\_ready, that drives the Receive Ready and Transmit Tags state machines.
- 5) admin\_ready is set (TRUE) by the Configuration state machine when the configuration of the port and priority matches that of the neighbor, else is reset (FALSE).
- 6) The Receive Ready state machine is driven by admin\_ready. Its purpose is to turn on or off the defense of its Port and priority. That defense remaps all frame received on the CN Priority to a best-effort priority.
- 7) The Transmit Tags state machine is driven by both admin\_ready and the receipt of the Ready flag in the neighbor's LLDP CN TLV. It enables the output of CN-tagged frames. This state machine provides oper\_tag\_xmit as an output that is not transmitted in the CN LLDP TLV, but may be useful in an end station for enabling CN applications.
- 8) The rcvd\_xxx variables are set by each received LLDP TLV for my priority. rcvd\_tlv indicates that the received TLV value has changed, appeared or disappeared. For example, if the neighbor is lost to LLDP, rcvd\_tlv = TRUE, rcvd\_ready = FALSE, and rcvd\_willing = FALSE.
- 9) oper\_config and oper\_ready are transmitted in the LLDP TLV. Whenever either one changes, LLDP switches to fast mode and transmits three PDUs at one per second.
- 10) xxx\_config includes only those variables that must match between two systems. change\_config (new\_config) may run in 0 time, or it may take some time. If it runs in 0 time, it sets admin\_config = oper\_config = new\_config and config\_changed = TRUE. If it takes time, it sets admin\_config = new\_config, oper\_config = invalid, and when the reconfiguration completes, oper\_config = new\_config and config\_changed = TRUE. change\_config() can be called outside this state machine.
- 11) If I'm willing and he's not, and I cannot match his configuration (e.g., I have too few queues), my admin\_config never matches my oper\_config. The protocol doesn't flail.