



# Object-Oriented Features in Fortran 2003

**Reinhold Bader**

**Leibniz Supercomputing Centre  
Munich**

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# Characterization of object-oriented (OO) programming (1)



## Following the Wikipedia entry

[http://en.wikipedia.org/wiki/Object-oriented\\_programming](http://en.wikipedia.org/wiki/Object-oriented_programming)

### the following properties are relevant:

1. **Class:** Unit of definition of **data** and **behaviour** (=methods) of some-kind-of-thing; the basis of modularity and structure in an object oriented program.

### Fortran 95 support:

- type definitions
- contained subroutines
- within a module (re-use)

### Fortran 2003 support:

- by compatibility
- **class** keyword
  - refers to inheritance/polymorphism
  - improves abstraction

# Characterization of object-oriented programming (2)



2. **Object:** An **instance** of a class, an object is a run-time manifestation of an exemplar of a class. Each object has its own (separate) data, which characterize the **state** of the object

## Fortran 95 support:

- **type(...)** :: **object** declaration
  - ➔ default initialization
- **dynamically via pointer** attribute
- **array support**
  - ➔ dynamic arrays via **allocatable** attribute
  - ➔ **intrinsic**s for array manipulation
- **structure constructor**

## Fortran 2003 support:

- **by compatibility**
- **allocate** is much more powerful

# Characterization of object-oriented programming (3)



3. **Encapsulation:** protection of the internal structure of objects against manipulation, unless via the objects' exposed interface.

## Fortran 95 support:

- **module concept**
  - ➔ module (not class) is unit of encapsulation
- **impose access limits: *public* and *private* attributes**
  - ➔ type definitions, type components
  - ➔ global variables and contained subroutines

## Fortran 2003 support:

- **by compatibility**
- **more fine-grained**
  - ➔ required because of type extensibility
- **new attribute *protected***
  - ➔ global objects only

# Characterization of object-oriented programming (4)



4. **Message passing (Interfacing):** the process by which an object sends data to another object or asks the other object to invoke a method.

## Fortran 95 support:

- not on type/object level
- indirectly via explicit and named (“generic”) interfaces

➡ check object TKR

## Fortran 2003 support:

- by compatibility
- type-bound procedures
  - ➡ bind method to a type definition
- procedure pointer components
  - ➡ bind subroutine call to an object
- abstract interfaces

# Characterization of object-oriented programming (5)



5. **Inheritance:** mechanism for creating sub-classes, by specialization (subtyping, extending) another class. All data and functions of the superclass(es) are acquired, but data/methods may be added/changed. “is-a” relationship, as opposed to “has-a” relationship induced by composition.

## Fortran 95 support:

- no

➤ emulate by combining composition, delegation and generic interfaces

## Fortran 2003 support:

- type extension

➤ inherit type components (including procedure pointer components)

➤ inherit type bound procedures, or override them

- multiple inheritance is unsupported

# Characterization of object-oriented programming (6)

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6. **Abstraction:** Ability of a program to ignore the details of an objects' (sub)class and work at a more generic level when appropriate.

## Fortran 95 support:

- derived data types, type composition
- operator overloading, self-defined operators
- generic interfaces

## Fortran 2003 support:

- by compatibility
- generic type-bound procedures

# Characterization of object-oriented programming (7)



7. **Polymorphism:** Behaviour of methods that varies depending on the class membership of objects worked upon.
  - **static** polymorphism: all method calls are fixed at compilation time.
  - **dynamic** polymorphism: delay method calling determination to run-time.
  - **parametric** polymorphism: parameterize functions and data structures over arbitrary values.

## Fortran 95 support:

- **static polymorphism via generic interfaces**
  - (limited) emulation of dynamic polymorphism

## Fortran 2003 support:

- **dynamic polymorphism**
  - dynamic objects
  - subroutine interface
- **parametric polymorphism**
  - very limited: kind and length parameters allowed



# Characterization of object-oriented programming (8)



## ■ Problems with terminology

- **terms and their meaning vary between languages**

- danger of misunderstandings

- **will use Fortran-specific jargon**

- but will also compare with C++ from time to time

## ■ Aims of OO paradigm:

- **improvements in**

- re-usability

- abstraction

- moving from procedural to data-centric programming

- reducing software development effort, improving productivity

- **indiscriminate usage of OO however may be (very) counterproductive**

- identify abstract “**software patterns**” which have proven useful

# Scope of OO within Fortran

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- Fortran 95 supports **object-based** programming
- Fortran 2003 supports **object-oriented** programming
- specific intentions of Fortran object model:
  - backward compatibility with Fortran 95
    - broken essentially only with respect to semantic change in treatment of **allocatable** variables
  - allow extensive correctness and consistency checking by the compiler
  - module remains the unit of encapsulation
  - design more reminiscent of **Ada** than **C++**



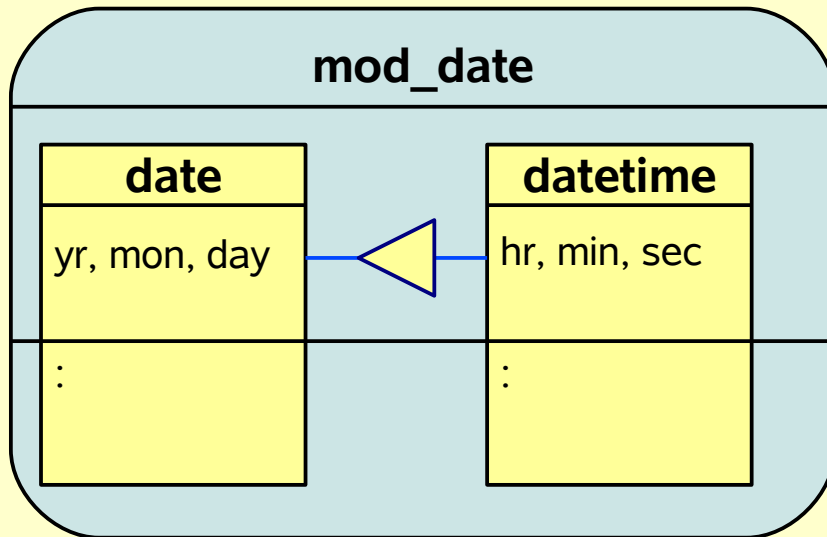
# Type Extension and Polymorphism

# Defining inheritance: Type extension (1)



## ■ Type definitions

- date, datetime



- re-use date definition

- **datetime** a **specialization** (or **subclass**) of **date**
- **date** more general than **datetime**

## ■ Fortran concept:

- type extension

➤ single inheritance only

```
type :: date
  private
  integer :: yr, mon, day
end type
:
type, extends(date) :: datetime
  private
  integer :: hr, min, sec
end type
:
type(datetime) :: o_dt
```

- instantiation of objects

- can be performed as with "standard" derived types
- other possibilities discussed later

# Defining inheritance: Type extension (2)



## ■ Accessing component data

- **inherited** components
    - o `o_dt%day`, `o_dt%mon`, `o_dt%yr`
  - **additional** components
    - o `o_dt%hr`, `o_dt%min`, `o_dt%sec`
  - **parent** component(s)
    - object of parent type
    - recursive references possible
    - is itself inherited
- `o_dt%date`

## ■ Parent type can be empty

- will discuss abstract types later

## ■ Can have zero additional components

- use only for type differentiation
- or additional **type bound procedures** not available to parent type

## ■ Type parameters are also inherited

## ■ Which types can be extended?

- must be derived type
- may not have the **bind** or **sequence** attribute

# Extending component accessibility

- Fortran 2003 allows setting accessibility for each type component individually

```

type :: date
  private
  integer :: yr, mon, day
  character(len=5), public :: tag = 'none '
end type
type, extends(date) :: datetime
  private
  integer :: hr, min, sec
end type

```

- all accessibility attributes are also inherited
- extended type in different module cannot access private components of parent type
  - this is the same as in Fortran 95
  - need accessor methods

# Polymorphism (1)

## Polymorphic objects:

```
class(date), ... :: o_poly_dt
```

- **declared** type is **date**
- **dynamic** type may vary at run time
  - ➔ may be **declared** type and all its (known) extensions
  - ➔ **type compatibility**
- direct access **only** possible to components of **declared** type
  - ➔ compiler lacks knowledge

## Data item can be

- pointer or allocatable variable
- dummy data object

## Example:

```
class(date), pointer :: p_d
type(date), target :: o_d
type(datetime), target :: o_dt
:
p_d => o_dt
... = p_d%hr ! illegal
p_d => o_d
... = p_d%hr ! worse than illegal
... = p_d%mon ! OK
```

- dynamic type changes at run time


# Polymorphism (2):

## Dynamic creation of polymorphic entities



### ■ **Typed** allocation

```
class(x), pointer :: p
class(x), allocatable :: q
:
allocate(xx :: p, q)
```

- **xx** of type **x** or an extension of **x**
- note that allocatable **scalars** are allowed in 
- usual difference between **pointer** and **allocatable**

### ■ **Sourced** allocation

```
class(xx) :: src
class(x), allocatable :: cpy
: ! define src
allocate(cpy, source = src)
```

- **xx** of type **x** or an extension of **x**
- produces a **clone** of **src**
  - deep copy for allocatable components
  - shallow copy for pointer components

### ■ For disassociated pointer/unallocated allocatable objects:

- dynamic type is equal to declared type



# Polymorphism (3):

## Dynamic type/class resolution



### select type construct

- provides access to dynamic parts
- executes alternative code depending on dynamic type

```
class(date), ... :: dt
:
select type(dt)
type is (date)
:
type is (datetime)
... = dt%hr ! this is OK
class is (...)
:
class default
:
end select
```

### Execution sequence:

- at most one block is executed
- selection of block:
  1. find **type guard** exactly matching the dynamic type
  2. if none exists, select **class guard** which most closely matches dynamic type and is still type compatible
    - ➡ at most one exists
  3. if none exists, execute block of **class default** (if it exists)

### Access to components

- in accordance with resolved type (or class)

# Polymorphism (4):

## Additional remarks on dynamic type resolution



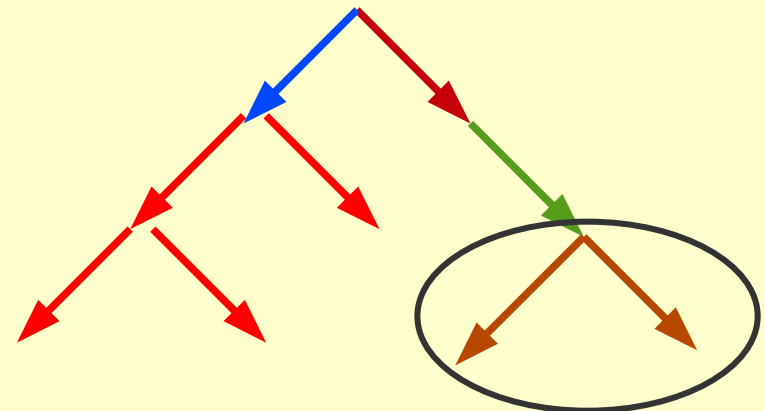
- Can introduce an **associate name** to abbreviate referencing:

```
select type(o => x%dt)
type is (date)
:
type is (datetime)
... = o%hr
:
end select
```

- assumption: subobject **dt** of **x** is of **class date**
  - Type selection allows both
    - run time type identification
    - run time class identification
- It is necessary to ensure **type safety** in the Fortran object model

- Recommendations:

- test each guard for each new subclass separately
- use **class default** to check for incompletely covered inheritance DAG





# Polymorphism (5):

## Type inquiry intrinsics

---

### ■ Compare dynamic types:

`extends_type_of(a, mold)`

`same_type_as(a,b)`

- functions returning a logical value
- require extensible types as arguments
- arguments can be polymorphic or non-polymorphic

# Polymorphism (6): Dummy arguments



## Example:

```
subroutine inc_day(dt, inc)
  class(date), intent(inout) :: dt
  integer, intent(in) :: inc
  : ! implementation omitted
end subroutine
```

- increment **date** object by a given number of days

## Inheritance mechanism

- actual argument can be
  - ➔ polymorphic or non-polymorphic, of declared type of dummy or an extension
  - ➔ **type compatibility**
- **dynamic** type of actual argument is assumed by dummy

## Example continued:

```
subroutine inc_sec(dt, inc)
  class(datetime), &
  intent(inout) :: dt
  integer, intent(in) :: inc
  : ! implementation omitted
end subroutine
```

- increment **datetime** object by a given number of seconds
  - ➔ **cannot** take objects of type **date** as actual argument

# Polymorphism (7):

## Unlimited polymorphic (UP) objects

- An object capable of being of any of

1. intrinsic
2. extensible
3. non-extensible

type is called unlimited polymorphic

- Example:

```
class(*), pointer :: poly_pt
```

- Properties:

- type information is only maintained for 1.+2.

➡ case 3: types with the same structure are considered the same type

- no declared type
- type compatible with all entities

- An UP pointer can point to anything:

```
type(datetime), target :: o_dt
real, pointer :: rval
:
poly_pt => o_dt
allocate(rval) ; rval = 3.0
poly_pt => rval
```

- Dereferencing is illegal

```
poly_pt => o_dt
write(6, *) poly_pt%yr
! will not compile
```

# Polymorphism (8):

## Dereferencing an unlimited polymorphic object



### ■ Need to perform dynamic type resolution

```
type(datetime), pointer :: pt
:
select type (poly_pt)
type is (datetime)
  write(6, *) poly_pt%yr
  pt => poly_pt
type is (real)
  write(6, '(f12.5)') poly_pt
class default
  write(6, *) 'unknown type'
end select
```

- Use of intrinsic type guard allowed in this situation

### ■ Allocation of UP object:

- must use typed or sourced allocation
- and specify type parameters if applicable

### ■ Non-extensible target

- can de-reference

```
type, bind(c) :: cvec
  real(c_float) :: x(3)
end type
type :: ivec
  sequence ; integer :: i(3)
end type
type(cvec), target :: ov
type(cvec), pointer :: pv
type(ivec), pointer :: iv
ov = cvec( (/1.1,2.2,3.3/) )
poly_pt => ov
pv => poly_pt
iv => poly_pt
```

- but is **not** type-safe
- also allowed for lhs:

➡ (another) unlimited polymorphic pointer

# Polymorphism (9)

## UP object as subroutine argument



### UP dummy argument

```
subroutine upt(this, ...)  
  class(*) :: this  
  :  
end subroutine
```

- actual argument can be of **any** type

### UP pointer or allocatable dummy argument

```
subroutine upt_pt(this, ...)  
  class(*), pointer :: this  
  :  
end subroutine
```

- **type compatibility**
  - implies that the actual argument must **also be UP** and have same attribute

### ● subroutine can be used to

- establish pointer association, or allocate pointer (depend on **intent**), or
- (de)allocate allocatable entity
- resolve dynamic type via **select type**
- hand on to another subroutine

```
class(*), pointer :: pp  
:  
! client usage  
call upt_pt(pp, ...)
```

### Not allowed:

- hand UP actual argument to non-UP dummy argument



# Types and Procedures



# Type bound procedures (1): Binding a subroutine to a type



## ■ added to type definition

```
type :: date
  private
  integer :: yr, mon, day
contains
  procedure :: inc => inc_day
  procedure :: set_date
end type
```

and used by client as

```
type(date) :: dt
:
call dt%set_date(2006,12,12)
call dt%inc(12) ! Christmas
```

- **private** clause does not extend to TBPs

➡ unless separately specified in **contains** part of type definition

## ■ Properties:

- **name mapping**

➡ to existing subroutine, or

➡ implement subroutine of given name

- **passed object**

➡ type compatible

➡ first argument by default (this can be changed)

➡ **must** be scalar, non-pointer, non-allocatable

## ■ Semantic intent for **inc**

- **want smallest granularity**

```
type(datetime) :: dtt
```

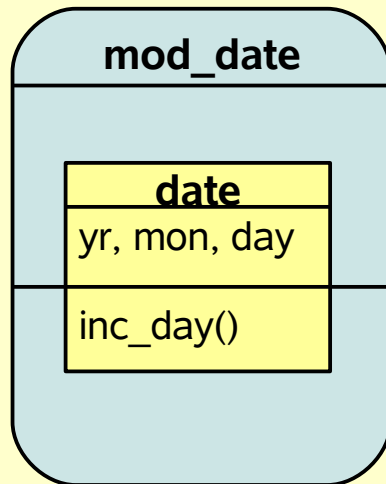
```
:
call dtt%inc(120) ! by seconds?
```

- **works, but not as intended**

# Diagrammatic representation of type bound procedures

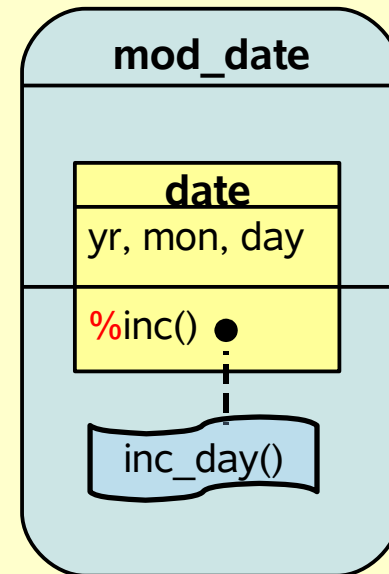


## Fortran 95



- implementation assumed accessible

## Fortran 2003



- “%” indicates TBP
- implementation may not be accessible

# Type bound procedures (2): Overriding TBPs in subclasses

```

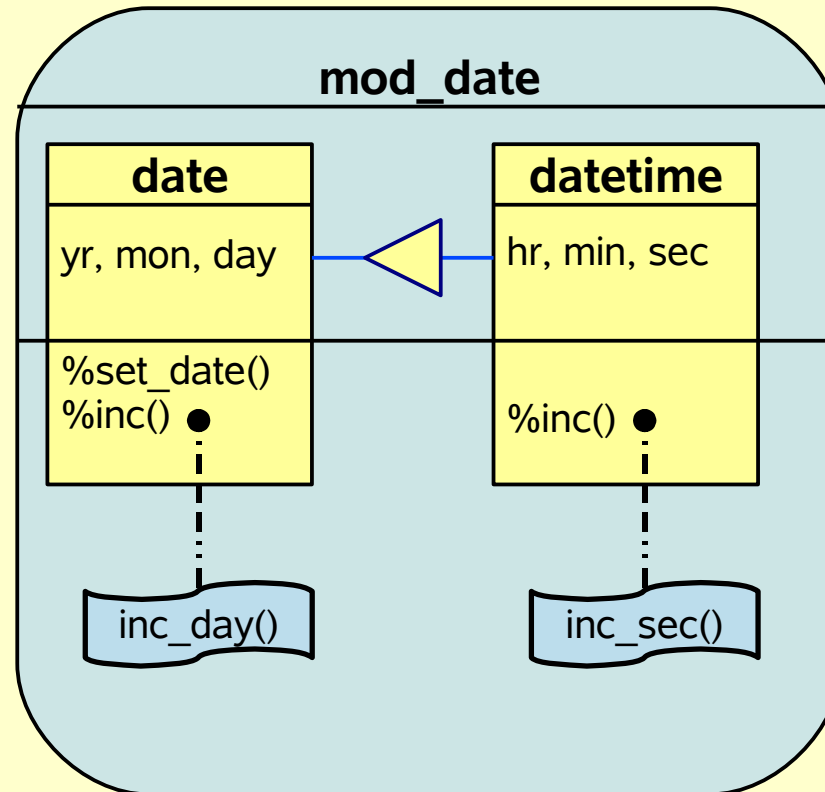
type :: date
  : ! as before
contains
  procedure :: inc => inc_day
  procedure :: set_date
end type
type datetime
  : ! as before
contains
  procedure :: inc => inc_sec
end type

```

- With the overriding TBP
  - code (previous slide) will now work as intended
- Note:
  - uniform call mechanism
  - no name conflicts with unrelated class

- Not every subclass needs to define an override
  - inheritance mechanism goes upward in DAG until a TBP is found
    - ➡ match is with **dynamic** type
    - ➡ module procedure does **not** allow this
  - uniquely defined
- If an overriding TBP is defined
  - each must have **same** interface as the original
    - ➡ even same argument keywords!
  - **except**
    - ➡ passed object dummy, which **must** be declared **class(extension)**

# Diagrammatic representation for overriding TBP



- non-overridden procedures:
  - need not replicate since inherited

# Type bound procedures (3): Enforcing base type inheritance



## ■ Passive (by client)

- invoke method on parent type

```
type(datetime) :: dtt
:
call dtt%date%inc(120) ! by days
```

## ■ Active (enforced by compiler)

- set\_date as example:

```
type :: date
: ! as before
contains
  procedure :: inc => inc_day
  procedure, non_overridable :: &
    set_date
end type
```

## ● Implementation:

```
subroutine set_date(this, &
  yr, mon, day, hr, min, sec)
class(date), intent(out) :: &
  this
integer(ik), intent(in) :: &
  yr, mon, day
integer(ik), intent(in), &
  optional :: hr, min, sec
:
select type(this)
type is (date)
  : ! further type guards
end select
end subroutine
```

➡ already treats all cases

- Other rationales are possible

# Type bound procedures (4): Variations on passed object dummy



## 1. Have F95 method

```
subroutine old_meth(a,b,..., &  
                  this, ...)
```

```
class(xx) :: this
```

```
:
```

- want to modernize:

```
type :: xx
```

```
! unchanged
```

```
contains
```

```
procedure, pass(this) :: &  
                m_tbp => old_meth
```

```
end type xx
```

- only **1 change** to `old_meth`

➕ unless additional component  
references needed for extensions

- need **explicit** interface
- omit `this` on TBP call

## 2. Module procedure is bound to multiple types

- need to explicitly specify non-default `pass` in at least one of the type definitions

## 3. Method does not involve object itself at all

- possible reason: manipulating module globals

```
type :: yy
```

```
! whatever
```

```
contains
```

```
procedure, nopass :: tbp
```

```
end type yy
```

# Type bound procedures (5): Generic TBP's



## ■ Lift restriction of only varying passed object

### ■ Example:

- add increment by date

```
type :: date
  : ! as before
contains
  private
  procedure :: inc_day, inc_date
  generic, public :: inc =>
    inc_day, inc_date
  :
end type
```

- interface of `inc_date`:

```
subroutine inc_date(this, diffd)
  class(date) :: this
  type(date), intent(in) :: diffd
```

- Only generic name  
available in example

## ■ Resolution of generic TBP's

- For all non-passed dummy  
arguments

- type incompatible
- TKR based on **declared** type (!)
- number can vary

- passed object dummy

- as for TBP (deferred to run-time)

## ■ Standard generic resolution

- requires type incompatibility

- for at least one non-optional arg.

- subclassing only **cannot** be  
resolved

- (non)generic TBP's are therefore  
qualitatively different!

# Type bound procedures (6): Generic overriding and overloading



## Subclasses may

- need to override a specific to get correct semantics, or
- need to add a specific

```
type :: datetime
  : ! as before
contains
  private
  ! override for granularity
  procedure :: inc_day => inc_sec
  ! add new method to generic set
  procedure :: inc_datetime
  generic, public :: inc => &
    inc_datetime
  ! beware TKR resolution
end type
```

## Operator overloading:

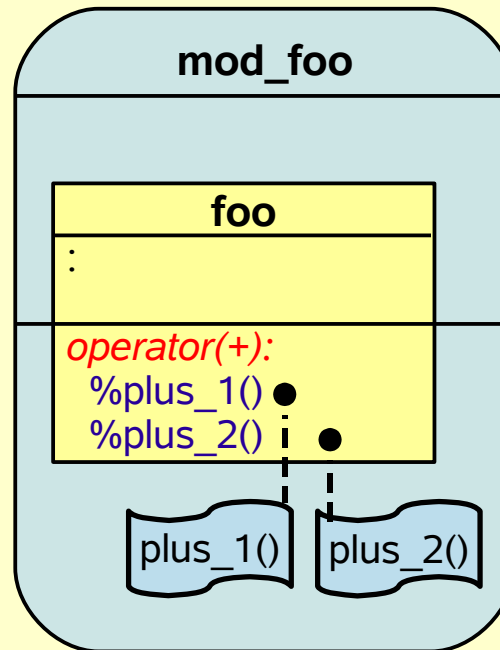
- operator, assignment, derived type I/O specification
- can be defined as **unnamed** generic TBP
- not blocked by **use, only**
- usual resolution rules apply

```
type foo
  :
contains
  procedure :: plus_1
  procedure :: plus_2
  generic, operator(+) => &
    plus_1, plus_2
end type
```

- specific TBP may **not** have the **nopass** attribute



# Diagrammatic representation of generic TBP



- use italics to indicate generic-ness
  - provide list of specific TBPs as usual
  - overriding in subclasses can then be indicated as previously shown

# Type-bound procedures (7): Finalization (aka Destruction)

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- Have a class or object associated with additional state
  - open files
  - unfinished non-blocking network (MPI) calls
  - allocated pointer components
- Imagine object goes out of scope
  - unrecoverable I/O unit
  - communication breakdown
  - memory leak
- Solution: auto-destruct
  - provide type with a method which is called as soon as object of type goes out of scope,
  - is deallocated,
  - is passed to an `intent(out)` dummy argument, or
  - is the left hand side of an intrinsic assignment

# Type-bound procedures (8): Defining a final TBP



## ■ Type definition

```
type tp
  real, pointer :: r(:)
contains
  final :: cleanup
end type
```

## ■ Finalizer implementation

```
subroutine cleanup(this)
  type(tp) :: this
  if (associated(this%r)) then
! assume target was
! dynamically allocated
    deallocate(this)
  end if
end subroutine
```

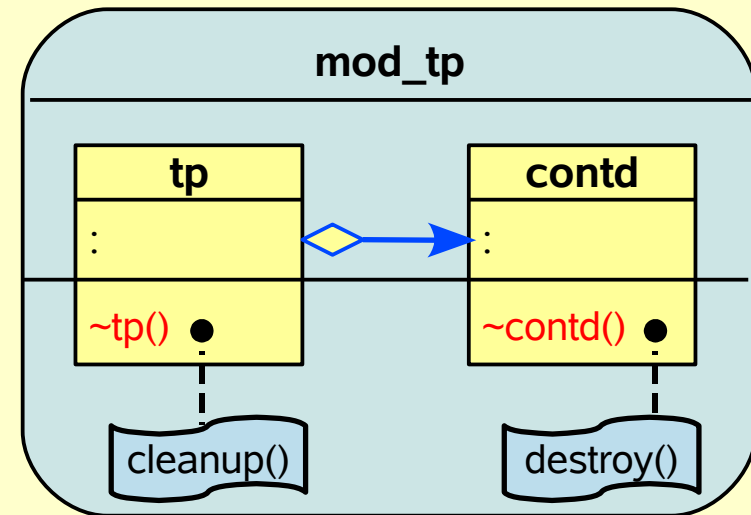
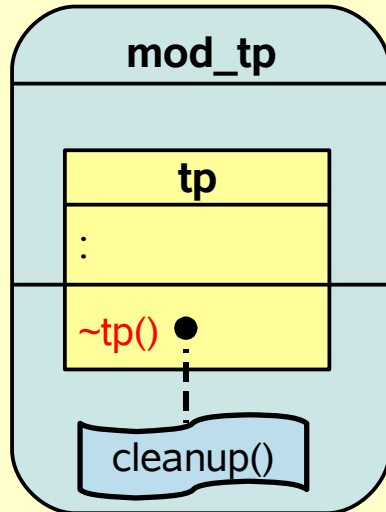
## ■ Differences to “normal” TPBs:

- **not normally invoked by user**
  - automatically executed as described on previous slide
- **must have a single dummy argument**
  - of type to be finalized
  - non-polymorphic
  - non-pointer, non-allocatable
  - all length type parameters assumed
- **generic set of finalizers is possible:**
  - rank
  - kind parameter values
  - multiple execution order processor-dependent

# Diagrammatic representation of Finalizers



## Layering of finalizers



- Finalizer is **not** inherited by extensions

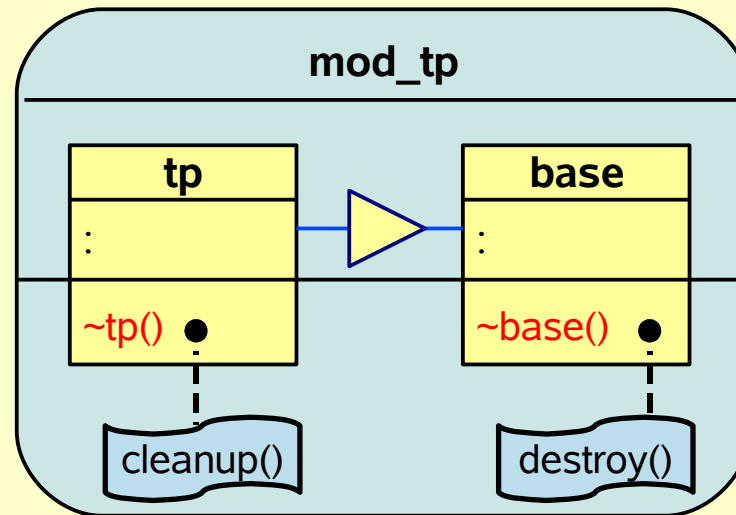
- reflected in nonpolymorphic argument
- exact type match

- If an object of type `tp` goes out of scope

- first `cleanup()` is called
- then `destroy()`

⚠ unless `contd` is a pointer component, which needs to be accounted for in `cleanup()`

# Type-bound procedures (9): Finalization of type extensions



- If **tp** is a subclass of **base**, and an object of type **tp** goes out of scope
  - first **cleanup()** is called
  - then **destroy()**
- this applies recursively in the case of more than one inheritance level

# Pointers to procedures

## Up to **F95** :

- pointer can only point at data object with target attribute

## New in **F03** :

- associate pointer with a procedure
- explicit or implicit interface
- target may be a function or subroutine
- association with target
  - analogous to dummy procedure
  - no generic or elemental interface possible

## Procedure pointer variables:

```

interface
  subroutine subr(x)
    real, intent(inout) :: x
  end subroutine
end interface subr
procedure(subr), pointer :: pr
! implicit interface pointers:
procedure(), pointer :: pr_2
external, pointer :: pr_3 => null()
real :: y

! client use:
pr => subr; call pr(y)
  
```

- target is a procedure known by explicit interface
- or implicit interface
  - avoid if possible
- implementation of **subr()** only needed if dereferenced (?)

# Procedure pointers as type components: object-bound procedures



```
type xx
:
  procedure(foo), pointer :: &
    p => null()
contains
: ! TBPs come here!
end type
```

```
subroutine foo(this, ...)
  class(xx) :: this
! must be polymorphic
:
end subroutine
```

## ■ Properties as for variables

- for explicit interface, component can point to any procedure with the same interface

## ■ Important difference:

- by default, the calling object is passed as 1<sup>st</sup> argument
- need to have interface like (see foo above right)

- or alternatively use `[no]pass` attribute in type definition
- `nopass` **must** be specified if interface is implicit

## ■ Client use in this example:

```
type(xx) :: o_xx
procedure(foo) :: bar
:
o_xx%p => bar
call o_xx%p(...)
```



# Interfaces



# Dummy argument association for (non-) polymorphic objects



Actual argument	Dummy argument		
	type (...)	class (...)	class (...), & [pointer   allocatable]
type (...)	Fortran 95 type matching rules apply	Actual argument must have same <b>declared</b> type as dummy <b>or</b> be an extension	No
class(...)	Actual argument must have same <b>declared</b> type as dummy	(type compatibility) <b>[passed object: auto-selects suitable TBP at run time]</b>	Actual argument must have <b>same declared</b> type + <b>attribute</b> as dummy. <b>[passed object dummy: No]</b>

# Function results and polymorphism

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- Remember – polymorphic object must be
  - either a dummy argument
    - ➔ not the case for a function result
  - or have the **pointer** or **allocatable** attributes
- Hence, a function result can only be polymorphic if it **additionally** has either the **pointer** or **allocatable** attributes
- However, **default** assignment of function result to a polymorphic object **not** allowed
- Hence,
  - assignment must occur to a non-polymorphic object, with respect to which the function results' declared type is the same or an extension, or
  - sourced allocation must be used to transfer the result to a polymorphic object

# Extensions to the interface concept (1): The `import` statement



## ■ Interfaces in module specification section

```
module mod_foo
  type :: foo
  :
end type
interface
  subroutine m_foo(this, ...)
    type(foo) :: this
    : ! illegal in F95
  end subroutine
end interface
end module
```

- access to host entities is not possible from interfaces
- need to specify interface in separate module
  - ➔ access by `use` association
  - ➔ break encapsulation

## ■ For F03 this was fixed:

```
module mod_foo
  type :: foo
  :
end type
interface
  subroutine m_foo(this, ...)
    import :: foo
    type(foo) :: this ! OK
  :
  end subroutine
end interface
end module
```

- can import any module entity
  - ➔ no argument: all entities available
- also applicable to interfaces for dummy procedure arguments
  - ➔ of contained subroutines

# Extensions to the interface concept (2): Abstract interfaces



## Scenario:

- subroutines with same function as dummy argument

```
:  
subroutine foo_23(x, f, y)  
  real, intent(in) :: x  
  real, intent(out) :: y  
  interface  
    real function f(x)  
      real, intent(in) :: x  
    end function  
  end interface  
:  
end subroutine foo_23  
subroutine foo_24(a, b, f, res)  
:  
:
```

- requires replication of interface

## Solution:

- provide an explicit interface
- for which no actual implementation must exist

```
module mod_interf  
  abstract interface  
    real function fun(x)  
      real, intent(in) :: x  
    end function  
  end interface  
:  
end module  
subroutine foo_23(x, f, y)  
  use mod_interf  
  :  
  procedure(fun) :: f  
  :  
end subroutine foo_23
```

# Extensions to the interface concept (3): Interface classes



## ■ Abstract type

- no object of such a type can exist
- can have components or not
- can have TBPs
  - may **enforce** client override in subclass
  - typically specified via an abstract interface if no implementation available

```
type, abstract :: handle
:
contains
  procedure(open_handle), &
  deferred :: open
:
end type handle
```

```
abstract interface
  subroutine open_handle(this,...)
    import :: handle
    class(handle) :: this
  :
  end subroutine
end interface
```

- Declaration fixes interface
- Polymorphic variable can have abstract type as declared type
  - but not as dynamic type
- **deferred** attribute only allowed in abstract types

# Extensions to the interface concept (4): Subclassing an interface class



```
module mystuff
  use mod_handle
  type, extends(handle) :: &
    fhandle

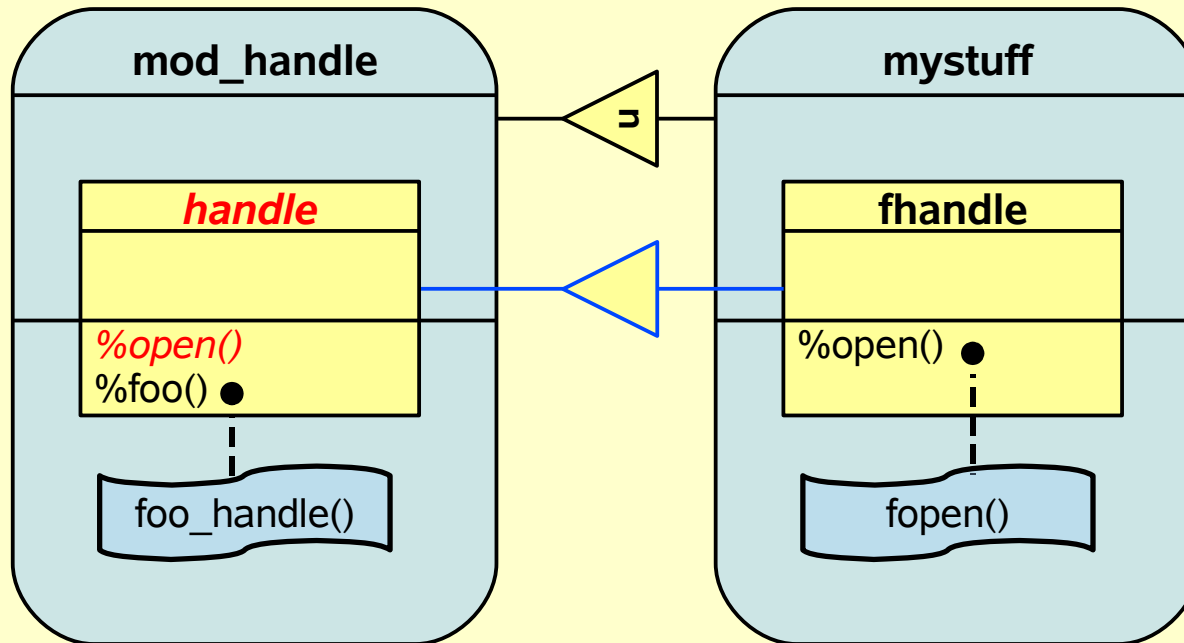
  contains
    procedure :: open => fopen
! will not compile without above
  end type fhandle
contains
  subroutine fopen(this, ...)
    class(fhandle) :: this
    : ! further details omitted
  end subroutine
end module mystuff
```

Extension module

```
program client
  use mystuff, only : fhandle
! nothing else is needed
  implicit none
  type(fhandle) :: my_fhandle
  :
  call my_fhandle%open(...)
! object is passed as 1st dummy
  :
end program client
```

Client usage

# Diagrammatic representation of an interface class and its realization



- Will typically use (at least) two separate modules
  - e.g., binary version of abstract type vendor-provided
- abstract class and abstract interface indicated by italics
  - non-overridable part → “invariant method”

# Extensions to the interface concept (5): Generalizing generic interface blocks



```
interface foo_generic
  module procedure foo_1
  module procedure foo_2
end interface
```

can be replaced by

```
interface foo_generic
  procedure foo_1
  procedure foo_2
end interface
```

with generalized functionality:  
referenced procedures can be

- external procedures
- dummy procedures
- procedure pointers

## ■ Example:

```
interface foo_gen
! provide explicit interface
! for external procedure
  subroutine foo(x,n)
    real, intent(out) :: x
    integer, intent(in) :: n
  end subroutine foo
end interface
interface bar_gen
  procedure foo
end interface
```

- is legal in F03
- is illegal if  
    **module procedure**  
    is used



# Extensions to the interface concept (6): Submodules – TR 19767



## ■ Problems with modules

- **tendency towards monster modules for large projects**

- type component privatization also prevents being able to break up modules

- **recompilation cascade effect**

- changes to module procedures would not actually require recompilation

- workarounds are available, but somewhat clunky

## ■ Solution:

- **split off implementations (module procedures) into separate files**

- **these files are called submodules**

- need only to recompile these and their descendants for changes to an implementation

- **need to reference parent modules in submodule**

- access to module specifications is by **host association**

- **need to spell out explicit interface in module specification section**

Note: no compiler support today (Feb 2008)

# Extensions to the interface concept (7): Submodules (cont'd)



## Example

- first, the module:

```
module mod_date
  type :: date
    : ! as previously
  end type
  interface
    module subroutine &
      inc_day(dt, inc)
      import :: date
      class(date), &
        intent(inout) :: dt
      integer, intent(in) :: inc
    end subroutine
  end interface
end module
```

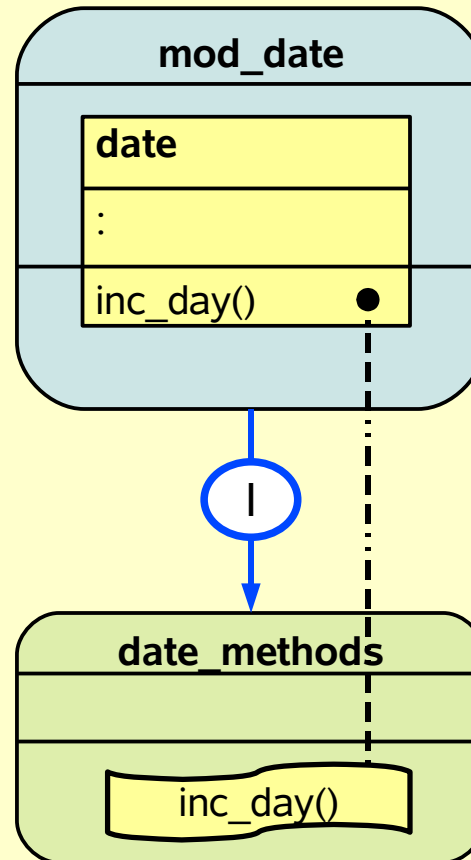
- note keyword indicating **separate** module procedure
- default **public** attribute

- next, the submodule:

```
submodule (mod_date) date_methods
  : ! specification part
contains
  module procedure inc_day
  ! interface taken from mod_date
  : ! implementation
  end procedure inc_day
end submodule date_methods
```

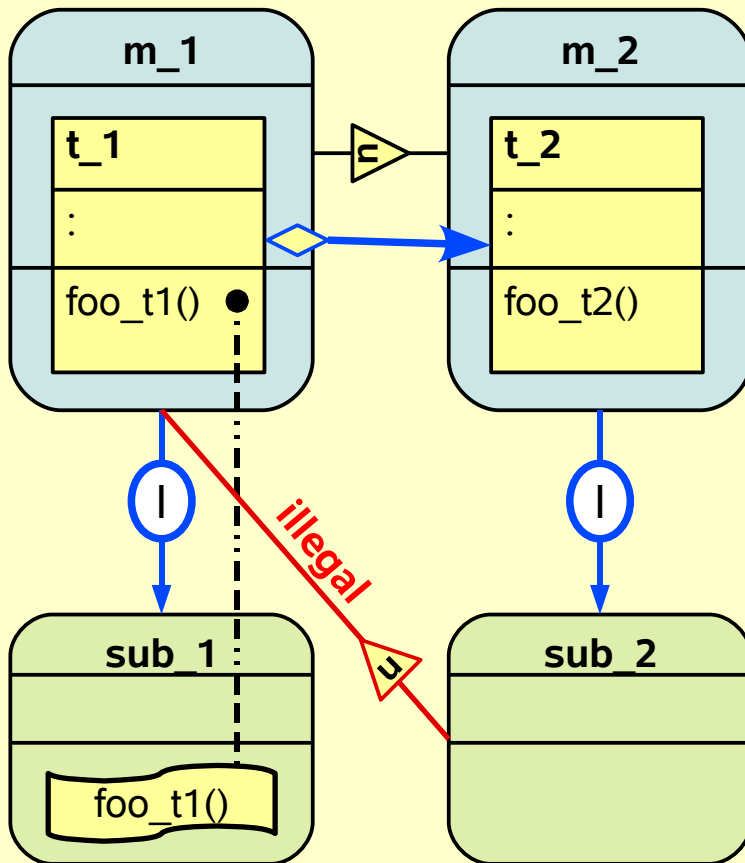
- can omit interface or specify exactly identical to module
- specifications in submodule specification section
  - ➡ only accessible within submodule or its children
  - ➡ access contents via pointers / TBPs
- similar for “normal” subroutines within submodule

# Diagrammatic representation of submodules

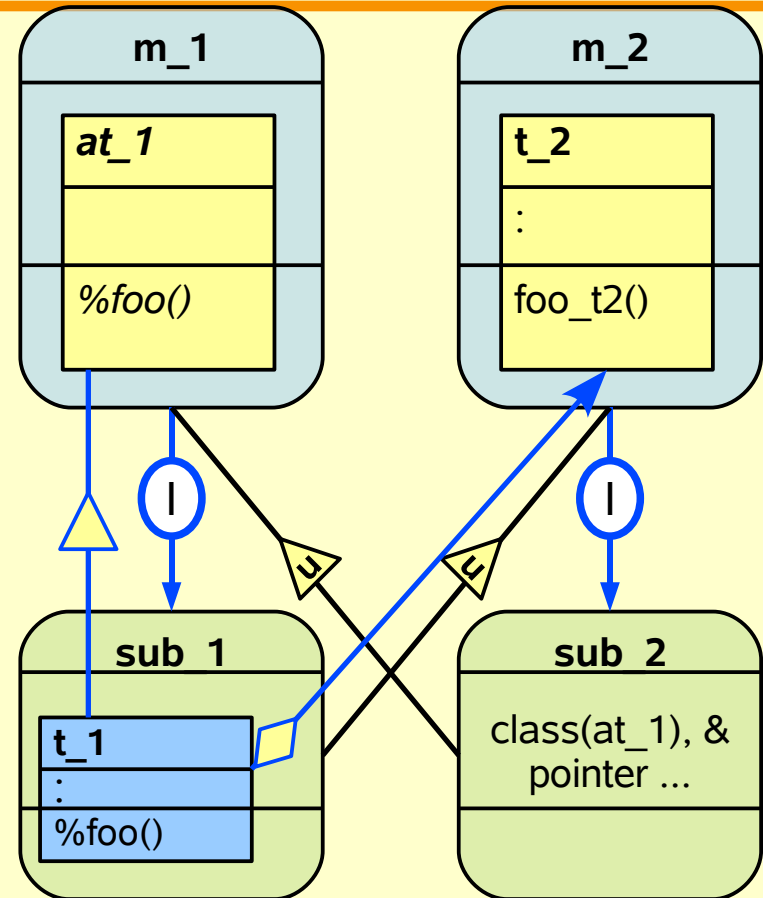


“I” (for “implementation”) within circle indicates that a submodule is referred to

# Final remarks on submodules: handling use dependencies



direct or indirect use association of  
parent module is **disallowed**  
(pure F95 apart submodule use)



independent use access is OK  
(Use e.g., polymorphism to satisfy  
type dependencies)



# Generic Programming

## Example: linked list

```
type :: list
  type(<anything>) :: stuff
  type(list), pointer :: &
    next => null()
contains
  procedure :: add_item
  procedure :: delete_list
end type
```

- would like to put anything into a list
  - ➡ cf. C++ **class template**
- per-list constraints might be needed
- the above code fragment is **not** Fortran

## Container in general:

- abstract data type containing collections of other objects
- methods provided to manage the object substructure

## Further classification:

- **value containers**
  - ➡ store copies of objects
- **reference containers**
  - ➡ store references to objects
  - ➡ objects externally managed
  - ➡ must be persistent during lifetime of container



## Write container methods **once**

```

type :: list
  type(dummy) :: stuff
  type(list), pointer :: &
    next => null()
end type
interface add_item
  module procedure insert
end interface
:
contains
  subroutine insert(this, stuff)
    type(list) :: this
    type(dummy), intent(in) :: &
      stuff

    :
  end subroutine

```

file list.inc

## Type definitions

- here: within a single module

```

module all_types
  type :: t1
  :
  end type
  type :: t2
  :
  end type
contains
  :
end module all_types

```

# Exploiting the renaming feature (2)



## ■ Create full set of generics:

```
module mod_l_t1
  use all_types, dummy => t1
  include 'list.inc'
end module
module mod_l_t2
  use all_types, dummy => t2
  include 'list.inc'
end module
```

- script-generated from full list of required types

## ■ Client use:

- also requires use of renaming feature
- otherwise type definition of `list` is non-unique within client

```
use all_types
use mod_l_t1, l_t1 => list
use mod_l_t2, l_t2 => list
type(l_t1) :: mylist_t1
type(l_t2) :: mylist_t2
:
call add_item(mylist_t1, o_t1)
call add_item(mylist_t2, o_t2)
:
```

## ■ Issues:

- while only one implementation, somewhat clunky to use
  - ➡ generic only on implementation level, not on usage level
- for globals in implementation rename also needed
- some compilers have problems with generic resolution (bugs)



# Alternative 1: fpp/cpp Preprocessing: not standard-conforming, but simple



```
module list_GENTYPE
  use mod_GENTYPE
  type :: list_GENTYPE
    type(GENTYPE) :: stuff
    type(list_GENTYPE), &
      pointer :: next => null()
  end type
  interface add_item
    module procedure insert
  end interface
contains
  subroutine insert(this, stuff)
    type(list) :: this
    type(GENTYPE), &
      intent(in) :: stuff
    :
  end subroutine
end module
```

## ■ Executing preprocessor

- usually automatic for \*.F files
- specify option otherwise
- example Intel Fortran:

```
ifort -c mod_type1.f90
ifort -c -fpp -DGENTYPE=type1 \
  -o list_type1.o list.f90
```

## ■ Apart from not needing explicit type renaming -

- no substantial improvement over previous method
- still cannot perform generic naming on client

# Alternative 2:



## F03 Using fully polymorphic objects

```
module mod_list
  type :: list
    class(*), pointer :: stuff
    type(list), pointer :: &
      next => null()
  contains
    procedure :: add_item
  end type
contains
  subroutine add_item(this, stuff)
    class(list) :: this
    class(*), intent(in), &
      target :: stuff
    :
    if (same_type_as(stuff,...)) &
      then
        this%stuff => stuff
! reference container
        allocate(this%next)
      else ; ... ; endif
    end subroutine
end module
```

### Features

- one implementation
- one module
  - name space pressure reduced on client
- enforce type constraint
- can also implement value container:

```
allocate(this%stuff, &
          source=stuff)
```

  - use allocatable component, omit target attribute

### Issues:

- dereferencing contained objects
  - requires **select type**
  - (partial) offload to client?

# Parametrization of types (1)

## Recall

```
character(len=20,kind=c_char) :: line
```

## Generalize this concept

## Flavours allowed for parameters:

### length type parameter

➤ actual value need not be known at compile time ("**deferred**")

➤ must be determined at run time

### kind type parameter

➤ must be known at compile time

➤ however need not necessarily always refer to **kind** numbers

## Intrinsic types:

- with exception of character only kind type parameters are allowed
- allows variable length strings (finally!)

```
character(len=:), pointer :: p
character(len=:), allocatable :: v2
character(len=122), target :: v1
:
p => v1 ! p has now len 122
allocate(v2(len=64))
```

Note: no compiler support today (Feb 2008)

# Parametrization of types (2)

## Derived types



- Exactly analogous to intrinsic types

```
type :: matrix(rk, n, m)
  integer, kind :: rk
  integer, len :: n, m
  real(rk) :: entry(n, m)
end type
```

- declaration of an object

```
integer, parameter :: dk = &
  selected_real_kind(15)
type(matrix(dk, 20, 30)) :: om
type(matrix(dk, :, :), &
  allocatable :: am
:
allocate(am(n=15,m=20))
! by order or keyword
```

- Type parameters are inherited

```
type, extends(matrix) :: mv(l)
  integer, len :: l
  real(rk) :: vector(l)
end type
:
type(mv(dk, :, :, :)), &
  allocatable :: o_mv
:
allocate(o_mv(n=15,m=20,l=20))
```

- can also omit entry in keyword list if **default values** for length/kind type parameters are specified

# Parametrization of types (3)

## Assumed type parameters

- can be used for
  - ➔ dummy argument object, or
  - ➔ `select type` selector, or
  - ➔ `allocate` statement
- only length type parameters

```
subroutine foo(xm, ...)
  type(matrix(dk, *, *)) :: xm
  :
```

- values from **actual** arguments are taken over at subroutine call

## Methods/Subroutines:

- must still implement separately for each kind

## Type parameter enquiry

- applies to intrinsic and derived types
- inquiry by type parameter name

```
type(matrix(...)) o_m
:
print *, o_m%rk
print *, o_m%n
print *, o_m%m
```

- also works for assumed type parameters
- can be used for scalars and arrays in same manner

# Conclusion

---

- **Support for generic programming in Fortran**
  - **is weak for Fortran 90/95**
  - **only slightly improved for Fortran 2003:**
    - *fully polymorphic objects / interface classes help*
    - *but do not get you all the way there (dereferencing!)*
    - *analogue to template metaprogramming not available*
  - **no further improvements planned for Fortran 2008**
- **The hope is that more features will be offered in the post-2008 iteration of the standard**



# Enhancements of I/O functionality

# I/O for derived data types

## ■ Non-trivial derived data type

```
type :: list
  character(len=:), &
    allocatable :: name
  integer :: age
  type(list), pointer :: next
end type
```

- can perform I/O using suitable module procedures or TBPs

## ■ Disadvantages:

- recursive I/O disallowed
- I/O transfer not easily integrable into an I/O stream
  - ➡ defined by *edit descriptor* for intrinsic types and arrays
  - ➡ or sequence of binary I/O statement

## ■ F03 :

- enables binding a subroutine to an edit descriptor

```
type(list) :: o_list
: ! set up o_list
write(unit, fmt='(dt ...)', ...) &
  o_list
```

- example shows formatted output
  - ➡ bound subroutine called automatically when *dt* encountered
- other variants are enabled by using generic TBPs or generic interfaces
- can use recursion for hierarchical types



# Binding I/O subroutines to derived types

- Interface of subroutines is fixed
  - with exception of the passed object dummy
- Define as special generic type bound procedure

```

type :: foo
  :
contains
  :
  generic :: read(formatted) => rf1, rf2
  generic :: read(unformatted) => ru1, ru2
  generic :: write(formatted) => wf1, wf2
  generic :: write(unformatted) => wu1, wu2
end type

```

- generic-ness refers to rank, kind parameters of passed object

- Define via interface block

```

interface read(formatted)
  module procedure rf1, rf2
end interface

```

# DTIO module procedure interface

(dummy parameter list determined)



```
subroutine rfl(dtv,unit,iotype,v_list,iostat,iomsg)
subroutine wul(dtv,unit,                iostat,iomsg)
```

## **dtv:**

- scalar of derived type
- may be polymorphic
- suitable intent

## **unit:**

- `integer, intent(in)` - describes I/O unit or negative for internal I/O

## **iotype** (formatted only):

- `character, intent(in)`
- `'LISTDIRECTED', 'NAMELIST'` or `'DT' //string`
- see `dt` edit descriptor

## **v\_list** (formatted only):

- `integer, intent(in)` - assumed shape array
- see `dt` edit descriptor

## **iostat:**

- `integer, intent(out)` - scalar, describes error condition

- `iostat_end / iostat_eor`
- zero if all OK

## **iomsg:**

- `character(*)` - explanation if `iostat` nonzero

# Limitations for DTIO subroutines

---

- I/O transfers to other units than **unit** are disallowed
  - I/O direction also fixed
  - internal I/O is OK (and commonly needed)
- Use of the statements
  - **open, close, rewind**
  - **backspace, endfile**

is **disallowed**
- File positioning:
  - entry is left tab limit
  - no record termination on return
  - positioning with
    - *rec=...* (direct access) or
    - *pos=...* (stream access)

is **disallowed**

# Writing formatted output: DT edit descriptor

## Example:

```
type(mydt) :: o_mydt ! formatted writing bound to mydt
:
write(20, '(dt 'MyDT' (2, 10) )') o_mydt
```

Available in **iotype**  
Empty string if omitted

Available in **v\_list**  
Empty array if omitted

- both **iotype** and **v\_list** are available to the programmer of the I/O subroutine
  - determine further parameters of I/O as programmer sees fit

# Example: Formatted DTIO on a linked list



```
module mod_list
  type :: list
    integer :: age
    character(20) :: name
    type(list), pointer :: next
contains
  generic :: &
    write(formatted) => wl
end type list
contains
```

```
recursive subroutine wl( &
  this,unit,iotype, &
  vlist,iostat,iomsg)
  class(list), intent(in) :: this
  integer, intent(in) :: unit
  integer, intent(in) :: vlist(:)
  character(len=*), &
    intent(in) :: iotype
  integer, intent(out) :: iostat
  character(len=*) :: iomsg
! .. locals
  character(len=12) :: pfmt
! continued next slide
```

# Example (cont'd): DTIO subroutine implementation



```
! cont'd from previous slide
  if (iotype /= 'DTList') return
  if (size(vlist) < 2) return
! perform internal IO to generate format descriptor
  write(pfmt, '(a,i0,a,i0)') &
    '(i',vlist(1),',a',vlist(2),')'
  write(unit, fmt=pfmt, iostat=iostat) this%age,this%name
  if (iostat /= 0 ) return
  if (associated(this%next)) then
! recursive call
    call w1(this%next,unit,iotype(3:),vlist,iostat,iomsg)
  end if
end subroutine
end module
```

# Example (cont'd):

## Client use



```
type(list), pointer :: mylist
: ! set up mylist
: ! open formatted file to unit
  write(unit, fmt='(dt 'List' (4,20) )', iostat=is) mylist
: ! close unit and destroy list
```

### Final remarks: Unformatted DTIO

- bound subroutine with shorter argument list
- is automatically invoked upon execution of write statement

```
type(mydt) :: o_mydt ! unformatted writing (also) bound to mydt
:                   ! open unformatted file to unit 21
write(21[, rec=...]) o_mydt
```

- additional parameters (e.g. record number) only specifiable in parent data transfer statement