

# **Is SHA-3 too complicated?**

**Daniel J. Bernstein, Peter Schwabe, Gilles Van Assche**

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is the following self-contained C implementation of

SHA3-224 (`crypto_hash_sha3224`),

SHA3-256 (`crypto_hash_sha3256`),

SHA3-384 (`crypto_hash_sha3384`),

SHA3-512 (`crypto_hash_sha3512`),

SHAKE128 single-block (`crypto_hash_shake128`),

SHAKE256 single-block (`crypto_hash_shake256`):

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SHAKE128 single-block (crypto\_hash\_shake128),  
SHAKE256 single-block (crypto\_hash\_shake256):

```
#define FOR(i,n) for (i = 0; i < n; ++i)
#define H(i,r,p,d) int crypto_hash_##i(u8 *h,const u8 *m,u64 n) { Keccak(r+8,m,n,6+25*p,h,d); return 0; }
typedef unsigned char u8; typedef unsigned long long u64; static u64 ROL(u64 a,u8 n){return(a<<n)|(a>>(64-n));} static u64 L64(const u8*x){u64
r=0,i; FOR(i,8) r|=(u64)x[i]<<8*i; return r;} static void F(u64*s){u8 x,y,j,R=1,r,n; u64 t,B[5],Y; FOR(n,24){FOR(x,5){B[x]=0; FOR(y,5)B[x]^=s[x+5+y
];}FOR(x,5){t=B[(x+4)%5]^ROL(B[(x+1)%5],1); FOR(y,5)s[x+5+y]^=t; t=s[1]; y=r=0; x=1; FOR(j,24){r+=j+1; Y=2*x+3*y; x=y; y=Y%5; Y=s[x+5+y]; s[x+5+y]=
ROL(t,r%64); t=Y;}FOR(y,5){FOR(x,5)B[x]=s[x+5+y]; FOR(x,5)s[x+5+y]=B[x]^(-B[(x+1)%5]&&B[(x+2)%5]);}; FOR(y,7)if((R=(R<<1)^(113*(R>>7)))&2)*s^=
1ULL<<((1<<y)-1);}static void Keccak(u8 r,const u8*m,u64 n,u8 p,u8*h,u64 d){u64 s[25],i; u8 t[200]; FOR(i,25)s[i]=0; while(n>=r){FOR(i,r/8)s[i
]^=L64(m+8*i); F(s); n-=r; m+=r;}FOR(i,r)t[i]=0; FOR(i,n)t[i]=m[i]; t[i]=p; t[r-1]|=128; FOR(i,r/8)s[i]^=L64(t+8*i); F(s); FOR(i,d)h[i]=s[i/8]>>8*(i%
8);}H(shake128,21,1,168)H(shake256,17,1,136)H(sha3224,18,0,28)H(sha3256,17,0,32)H(sha3384,13,0,48)H(sha3512,9,0,64)
```